

# Drexel University

Catalog 2007 / 2008

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## The Antoinette Westphal College of Media Arts and Design

The Antoinette Westphal College of Media Arts and Design nurtures creativity in media, design and the performing arts, and develops in its graduates the knowledge, skills and techniques necessary to assume leadership roles in creative enterprises, and to master the changing technologies on which media, design and the performing arts depend.

The Westphal College has successfully defined "doing the arts the Drexel way" which involves an emphasis on technology, innovation in curriculum, defining a market for programs and fostering "experiential learning," not just through co-op but also through our college model of student-centered studio instruction using "real world" problem solving among small groups of students to maximize individualized learning and professional growth. This approach balances creativity and practicality in the applied arts through hands-on learning under the tutelage of faculty who are practitioners in their fields.



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## The Antoinette Westphal College of Media Arts and Design

The Westphal College offers a number of Study Abroad programs, including Fashion in London for fashion design sophomores and Drexel Film & Video in Australia.

### The Drexel in London Program

The Drexel in London Program offers flexible schedules for study abroad, ranging from six-week summer sessions to two-term study and co-operative education programs in which students can earn up to 18 credits and a quarter of full-time co-operative education. The program's emphasis is on experiencing and understanding British culture and the visual media with a focus on the global implications of the merchandising and design industries. Students may select among the offered courses to create their own concentrations. Housing is provided in South Kensington, one of central London's most desirable residential sections. Drexel in London applications are administered by the Study Abroad office, 215-895-1704.

### Accelerated Dual Degree Programs

Dual degree programs enable academically qualified students to earn both a bachelor's and an advanced degree in five years. High school seniors may apply to the following B.S./MBA programs:

- [B.S. Music Industry \(Business Law concentration\)/MBA](#): This program offers the highly motivated and musically focused student a program that combines music theory and technology with the MBA degree. The program is available to Music Industry majors (4-year with co-op) only
- [B.S. in Design and Merchandising/MBA](#): This program combines study in the areas of fashion retail merchandising or product development with the MBA degree. The program is available to Design and Merchandising majors (4-year with co-op) only.

### Accelerated Summer Courses

With departmental permission, students may enroll in Visual Studies accelerated courses over the summer. These typically include courses in accelerated Design I, II, III; Introductory Drawing; Figure Drawing I and II; Multimedia Space; Performance; Materials; Sculpture, Painting, and Silkscreen.

Primarily these courses are offered so that new undergraduate transfer students and pre-graduate students can complete their future programs in an economical time frame. Students with some experience in studio coursework may be eligible to take accelerated courses. A portfolio review is required to determine eligibility.



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## Architecture

The practice of architecture calls for creative thinking and aesthetic sensitivity, technical and management skills, inventive and scientific knowledge, cultural understanding and social responsibility, and the ability to communicate with those in related disciplines. Therefore, the curriculum of the Department of Architecture is broad, including courses in the physical and social sciences and the humanities as well as professional courses in the field of architecture. This broad education allows for various career objectives, both in architecture and in related fields.

### Advisement and Departmental Regulations

Please refer to the department's General Counseling Guidelines to the Curriculum for a complete description of all departmental regulations and procedures, and for advice in selecting, sequencing, and scheduling coursework. These guidelines are available at the Office of the Department of Architecture at 3201 Arch Street.

### Accreditation

The Bachelor of Architecture degree program at Drexel is accredited by the [National Architectural Accrediting Board](#) (NAAB). Please note that the *Two+Four Option* and the Part-Time Evening Program are both integral parts of the accredited Bachelor of Architecture degree program.

In the United States, most state registration boards require a degree from an accredited professional degree program as a prerequisite for licensure. The National Architectural Accrediting Board (NAAB), which is the sole agency authorized to accredit U.S. professional degree programs in architecture, recognizes three types of degrees: the Bachelor of Architecture, the Master of Architecture, and the Doctor of Architecture. A program may be granted a six-year, three-year, or two-year term of accreditation, depending on its degree of conformance with established educational standards.

Master's degree programs may consist of a preprofessional undergraduate degree and a professional graduate degree, which, when earned sequentially, comprise an accredited professional education. However, the preprofessional degree is not, by itself, recognized as an accredited degree.

### Architecture vs Architectural Engineering

Because Drexel university offers two programs with "architecture" in their titles, it is useful to point out the significant differences between them:

*Architects* design buildings to meet people's spatial, organizational, and aesthetic needs; they also coordinate the building design process. After earning a Bachelor of Architecture Degree, graduates become registered architects by completing the required work experience and state licensing examinations.

*Architectural Engineers* specialize in the design of engineering systems within buildings. Architectural Engineers earn Bachelor of Science Degrees and become professional engineers with the required experience and state examinations.



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## Architecture: 2 + 4 Program

*Bachelor of Architecture Degree: 221.0 credits.*

### Degree Requirements

#### Required courses

General education requirements		Credits
<a href="#">ENGL 101</a>	Expository Writing and Reading	3.0
<a href="#">ENGL 102</a>	Persuasive Writing and Reading	3.0
<a href="#">ENGL 103</a>	Analytical Writing and Reading	3.0
<a href="#">MATH 101</a>	Introduction to Analysis I	4.0
<a href="#">MATH 102</a>	Introduction to Analysis II	4.0
<a href="#">PHYS 103</a>	General Physics I	4.0
<a href="#">PHYS 104</a>	General Physics II	4.0
<a href="#">UNIV 101</a>	The Drexel Experience	2.0
	Humanities electives*	9.0
	Social science electives	9.0
	Free electives	24.0

\*One humanities elective should be a PHIL course addressing Ethics for Architects.

#### Required studio design sequence (2+4 option)

<a href="#">ARCH 101</a>	Studio 1-A	4.5
<a href="#">ARCH 102</a>	Studio 1-B	4.5
<a href="#">ARCH 103</a>	Studio 2-A	4.5
<a href="#">ARCH 104</a>	Studio 2-B*	4.5
<a href="#">ARCH 105</a>	Studio 3-A	4.5
<a href="#">ARCH 106</a>	Studio 3-B	4.5
<a href="#">ARCH 241</a>	Studio 4-1*	4.0
<a href="#">ARCH 242</a>	Studio 4-2	4.0
<a href="#">ARCH 243</a>	Studio 4-3	4.0
<a href="#">ARCH 351</a>	Studio 5-1	4.0
<a href="#">ARCH 352</a>	Studio 5-2	4.0
<a href="#">ARCH 353</a>	Studio 5-3	4.0
<a href="#">ARCH 361</a>	Studio 6-1*	4.0
<a href="#">ARCH 362</a>	Studio 6-2	4.0
<a href="#">ARCH 363</a>	Studio 6-3	4.0
<a href="#">ARCH 496</a>	Thesis I	8.0
<a href="#">ARCH 497</a>	Thesis II	8.0

\*Prior to taking this course student must meet the Department of Architecture's minimum studio advancement requirements. [2007 Advising Guidelines](#) on the [Department of Architecture's Curriculum](#) page for more details.

**Required professional courses (2+4 option)**

<a href="#">ARCH 141</a>	Architecture and Society I	3.0
<a href="#">ARCH 142 WI</a>	Architecture and Society II	3.0
<a href="#">ARCH 143 WI</a>	Architecture and Society III	3.0
<a href="#">ARCH 150</a>	Introduction to CADD I	4.0
<a href="#">ARCH 151</a>	Architectural Drawing I	3.0
<a href="#">ARCH 152</a>	Architectural Drawing II	3.0
<a href="#">ARCH 153</a>	Introduction to CADD II	4.0
<a href="#">ARCH 161</a>	Architectural Construction	3.0
<a href="#">ARCH 261</a>	Environmental Systems I	3.0
<a href="#">ARCH 262</a>	Environmental Systems II	3.0
<a href="#">ARCH 263</a>	Environmental Systems III	3.0
<a href="#">CIVE 261</a>	Materials and Structural Behavior I	3.0
<a href="#">CIVE 262</a>	Materials and Structural Behavior II	3.0
<a href="#">CIVE 263</a>	Materials and Structural Behavior III	3.0

**History and theory electives**
**12.0 Credits**
**Three or four of the following courses**

<a href="#">ARCH 341</a>	Theories of Architecture I	3.0
<a href="#">ARCH 342</a>	Theories of Architecture II	3.0
<a href="#">ARCH 343</a>	Theories of Architecture III	3.0
<a href="#">ARCH 344</a>	History of the Modern Movement I	3.0
<a href="#">ARCH 345</a>	History of the Modern Movement II	3.0
<a href="#">ARCH 346</a>	History of Philadelphia Architecture	3.0
<a href="#">ARCH 347</a>	Summer Study Abroad (6 credits)	6.0
<a href="#">ARCH 348</a>	Studies in Vernacular Architecture	3.0
<a href="#">ARCH 421 WI</a>	Environmental Psychology and Design Theory	3.0
<a href="#">ARCH 441</a>	Urban Design Seminar I	3.0
<a href="#">ARCH 442</a>	Urban Design Seminar II	3.0
<a href="#">ARCH 499</a>	Special Topics in Architecture	3.0

**Professional electives**
**9.0 Credits**
**Any three of the following courses\***

<a href="#">ARCH 157</a>	Graphic Communication II	3.0
<a href="#">ARCH 171</a>	Design Build	3.0
<a href="#">ARCH 431</a>	Architectural Programming	3.0
<a href="#">ARCH 432</a>	The Development Process	3.0
<a href="#">ARCH 435</a>	Management Seminar I	3.0
<a href="#">ARCH 436</a>	Management Seminar II	3.0
<a href="#">ARCH 451</a>	Advanced Drawing	3.0

<a href="#">ARCH 455</a>	<b>Computer Applications in Architecture I</b>	3.0
<a href="#">ARCH 456</a>	<b>Computer Applications in Architecture II</b>	3.0
<a href="#">ARCH 461</a>	<b>Technology Seminar I</b>	3.0
<a href="#">ARCH 462</a>	<b>Technology Seminar II</b>	3.0
<a href="#">ARCH 463</a>	<b>Emerging Technologies</b>	3.0
<a href="#">ARCH 464</a>	<b>Building Enclosure Design</b>	3.0
<a href="#">ARCH 465</a>	<b>Energy and Architecture</b>	3.0
<a href="#">ARCH 499</a>	<b>Special Topics in Architecture</b>	3.0
<a href="#">CMGT 462</a>	<b>Construction Management I</b>	3.0
<a href="#">CMGT 463</a>	<b>Value Engineering II</b>	3.0
<a href="#">CMGT 363</a>	<b>Estimating I</b>	3.0

\* History and theory electives taken behind the 12 credits required can also be used to satisfy professional elective requirements.

#### *Writing-Intensive Course Requirements*

In order to graduate, all students beginning with the entering class of 2002/01 (fall, 2002) must pass three writing-intensive courses after their freshman year. Two writing-intensive courses must be in a student's major. The third can be in any discipline. Students are advised to take one writing-intensive class each year, beginning with the sophomore year, and to avoid "clustering" these courses near the end of their matriculation. Transfer students need to meet with an academic advisor to review the number of writing-intensive courses required to graduate.

A "WI" next to a course in this catalog indicates that this course can fulfill a writing-intensive requirement. Departments will designate specific sections of such courses as writing-intensive. Sections of writing-intensive courses are not indicated in this catalog. Students should check the section comments in Banner when registering. Students scheduling their courses in Banner can also conduct a search for courses with the attribute "WI" to bring up a list of all writing-intensive courses available that term. For more information on writing-intensive courses, see the Drexel University Writing Program's [Writing-Intensive Course](#) page.





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## Architecture

*Bachelor of Architecture Degree: 221.0 credits.*

### 2 + 4 Program

#### Recommended Plan of Study:

*Freshman year*

Term 1		Credits
<a href="#">ARCH 101</a>	Studio 1-A	4.5
<a href="#">ARCH 151</a>	Architectural Drawing I	3.0
<a href="#">ENGL 101</a>	Expository Writing and Reading	3.0
<a href="#">MATH 101</a>	Mathematical Analysis I	4.0
<a href="#">UNIV 101</a>	The Drexel Experience I	1.0
<b>Total credits</b>		<b>15.5</b>

Term 2		Credits
<a href="#">ARCH 102</a>	Studio 1-B	4.5
<a href="#">ARCH 150</a>	Introduction to CADD I	4.0
<a href="#">ENGL 102</a>	Persuasive Writing and Reading	3.0
<a href="#">MATH 102</a>	Mathematical Analysis II	4.0
<a href="#">UNIV 101</a>	The Drexel Experience II	1.0
<b>Total credits</b>		<b>16.5</b>

Term 3		Credits
<a href="#">ARCH 103</a>	Studio 2-A	4.5
<a href="#">ARCH 152</a>	Architectural Drawing II	3.0
<a href="#">ENGL 103</a>	Analytical Writing and Reading	3.0
	Humanities elective	3.0
	Free elective	3.0
<b>Total credits</b>		<b>16.5</b>

*Sophomore year*

Term 4		Credits
<a href="#">ARCH 104</a>	Studio 2-B*	4.5
<a href="#">ARCH 141 WI</a>	Architecture and Society I	3.0
<a href="#">ARCH 153</a>	Introduction to CAD II	4.0
<a href="#">PHYS 103</a>	General Physics I	4.0

<b>Humanities or Social Science elective</b>	3.0
<b>Total credits</b>	18.5

\*Prior to taking this course student must meet the Department of Architecture's minimum studio advancement requirements. See the Department's [Advising Guidelines](#) web page for more details.

<b>Term 5</b>		<b>Credits</b>
<a href="#">ARCH 105</a>	Studio 3-A	4.5
<a href="#">ARCH 142 WI</a>	Architecture and Society II	3.0
<a href="#">PHYS 104</a>	General Physics II	4.0
	Social Science elective	3.0
	Free elective	3.0
	<b>Total credits</b>	17.5

<b>Term 6</b>		<b>Credits</b>
<a href="#">ARCH 106</a>	Studio 3-B	4.5
<a href="#">ARCH 143 WI</a>	Architecture and Society III	3.0
<a href="#">ARCH 161</a>	Architecture Construction	3.0
	Free electives	6.0
	<b>Total credits</b>	16.5

*Third year (Part-time)*

<b>Fall Quarter</b>		<b>Credits</b>
<a href="#">ARCH 241</a>	Studio 4-1*	4.0
<a href="#">CIVE 261</a>	Materials and Structural Behavior I	3.0
<b>Winter Quarter</b>		
<a href="#">ARCH 242</a>	Studio 4-2	4.0
<a href="#">CIVE 262</a>	Materials and Structural Behavior II	3.0
<b>Spring Quarter</b>		
<a href="#">ARCH 243</a>	Studio 4-3	4.0
<a href="#">CIVE 263</a>	Materials and Structural Behavior III	3.0
<b>Summer Quarter</b>		
	History/Theory elective	3.0
	Professional elective	3.0
	Humanities elective	3.0
	<b>Total credits</b>	30.0

\*Prior to taking this course student must meet the Department of Architecture's minimum studio advancement requirements. See the Department's [Advising Guidelines](#) web page for more details.

*Fourth year (Part-time)*

<b>Fall Quarter</b>		<b>Credits</b>
<a href="#">ARCH 351</a>	Studio 5-1	4.0
<a href="#">ARCH 261</a>	Environmental Systems I	3.0
<b>Winter Quarter</b>		
<a href="#">ARCH 352</a>	Studio 5-2	4.0
<a href="#">ARCH 262</a>	Environmental Systems II	3.0
<b>Spring Quarter</b>		

<a href="#">ARCH 353</a>	Studio 5-3	4.0
<a href="#">ARCH 263</a>	Environmental Systems III	3.0
<b>Summer Quarter</b>		
	Two History/Theory electives	6.0
	Social science elective	3.0
	<b>Total credits</b>	<b>30.0</b>

*Fifth year (Part-time)*

<b>Fall Quarter</b>		<b>Credits</b>
<a href="#">ARCH 361</a>	Studio 6-1*	4.0
	Free elective	3.0
<b>Winter Quarter</b>		
<a href="#">ARCH 362</a>	Studio 6-2	4.0
	Social Science elective	3.0
<b>Spring Quarter</b>		
<a href="#">ARCH 363</a>	Studio 6-3	4.0
PHIL	Ethics for Architects	3.0
<b>Summer Quarter</b>		
	Professional elective	3.0
	Free elective	3.0
	<b>Total credits</b>	<b>27.0</b>

\*Prior to taking this course student must meet the Department of Architecture's minimum studio advancement requirements. See the Department's [Advising Guidelines](#) web page for more details.

*Sixth year (Part-time)*

<b>Fall Quarter</b>		<b>Credits</b>
<a href="#">ARCH 496</a>	Thesis I	8.0
	History/Theory elective	3.0
<b>Winter Quarter</b>		
<a href="#">ARCH 497</a>	Thesis II	8.0
	Professional elective	3.0
<b>Spring Quarter</b>		
<a href="#">ARCH 498</a>	Thesis III	8.0
	Professional elective	3.0
	<b>Total credits</b>	<b>33.0</b>



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## Architecture: Part-Time Evening Program

*Bachelor of Architecture Degree: 221.0 credits.*

### Degree Requirements

#### Required courses

General education requirements		Credits
<a href="#">ENGL 101</a>	Expository Writing and Reading	3.0
<a href="#">ENGL 102</a>	Persuasive Writing and Reading	3.0
<a href="#">ENGL 103</a>	Analytical Writing and Reading	3.0
<a href="#">MATH 181</a>	Mathematical Analysis I	3.0
<a href="#">MATH 182</a>	Mathematical Analysis II	3.0
<a href="#">MATH 183</a>	Mathematical Analysis III	3.0
<a href="#">PHYS 182</a>	Applied Physics I	3.0
<a href="#">PHYS 183</a>	Applied Physics II	3.0
<a href="#">PHYS 184</a>	Applied Physics III	3.0
Humanities electives*		9.0
Social science electives		9.0
Free electives		24.0

\*One humanities elective should be a PHIL course addressing Ethics for Architects.

Departmental requirements		Credits
<a href="#">ARCH 111</a>	Studio 1-1	3.0
<a href="#">ARCH 112</a>	Studio 1-2	3.0
<a href="#">ARCH 113</a>	Studio 1-3	3.0
<a href="#">ARCH 121</a>	Studio 2-1	3.0
<a href="#">ARCH 122</a>	Studio 2-2	3.0
<a href="#">ARCH 123</a>	Studio 2-3	3.0
<a href="#">ARCH 231</a>	Studio 3-1*	3.0
<a href="#">ARCH 232</a>	Studio 3-2	3.0
<a href="#">ARCH 233</a>	Studio 3-3	3.0
<a href="#">ARCH 241</a>	Studio 4-1	4.0
<a href="#">ARCH 242</a>	Studio 4-2	4.0
<a href="#">ARCH 243</a>	Studio 4-3	4.0
<a href="#">ARCH 351</a>	Studio 5-1	4.0
<a href="#">ARCH 352</a>	Studio 5-2	4.0
<a href="#">ARCH 353</a>	Studio 5-3	4.0
<a href="#">ARCH 361</a>	Studio 6-1*	4.0

<a href="#">ARCH 362</a>	Studio 6-2	4.0
<a href="#">ARCH 363</a>	Studio 6-3	4.0
<a href="#">ARCH 496</a>	Thesis I	8.0
<a href="#">ARCH 497</a>	Thesis II	8.0
<a href="#">ARCH 498</a>	Thesis III	8.0

\*Prior to taking this course student must meet the Department of Architecture's minimum studio advancement requirements. See the Department's [Advising Guidelines](#) web page for more details.

Required professional courses		Credits
<a href="#">ARCH 141</a>	Architecture and Society I	3.0
<a href="#">ARCH 142 WI</a>	Architecture and Society II	3.0
<a href="#">ARCH 143 WI</a>	Architecture and Society III	3.0
<a href="#">ARCH 150</a>	Introduction to CADD I	4.0
<a href="#">ARCH 153</a>	Introduction to CADD II	4.0
<a href="#">ARCH 155</a>	Basic Architectural Drawing	3.0
<a href="#">ARCH 156</a>	Graphic Communication I	3.0
<a href="#">ARCH 161</a>	Architectural Construction	3.0
<a href="#">ARCH 261</a>	Environmental Systems I	3.0
<a href="#">ARCH 262</a>	Environmental Systems II	3.0
<a href="#">ARCH 263</a>	Environmental Systems III	3.0
<a href="#">CIVE 261</a>	Materials and Structural Behavior I	3.0
<a href="#">CIVE 262</a>	Materials and Structural Behavior II	3.0
<a href="#">CIVE 263</a>	Materials and Structural Behavior III	3.0

History and theory electives		12.0 Credits
Three or four of the following courses		
<a href="#">ARCH 341</a>	Theories of Architecture I	3.0
<a href="#">ARCH 342</a>	Theories of Architecture II	3.0
<a href="#">ARCH 343</a>	Theories of Architecture III	3.0
<a href="#">ARCH 344</a>	History of the Modern Movement I	3.0
<a href="#">ARCH 345</a>	History of the Modern Movement II	3.0
<a href="#">ARCH 346</a>	History of Philadelphia Architecture	3.0
<a href="#">ARCH 347</a>	Summer Study Abroad (6 credits)	6.0
<a href="#">ARCH 348</a>	Studies in Vernacular Architecture	3.0
<a href="#">ARCH 421 WI</a>	Environmental Psychology and Design Theory	3.0
<a href="#">ARCH 441</a>	Urban Design Seminar I	3.0
<a href="#">ARCH 442</a>	Urban Design Seminar II	3.0
<a href="#">ARCH 499</a>	Special Topics in Architecture	3.0

Professional electives		Credits
Any three of the following courses*		
<a href="#">ARCH 157</a>	Graphic Communication II	3.0
<a href="#">ARCH 431</a>	Architectural Programming	3.0
<a href="#">ARCH 432</a>	The Development Process	3.0
<a href="#">ARCH 435</a>	Management Seminar I	3.0

<a href="#">ARCH 436</a>	<b>Management Seminar II</b>	3.0
<a href="#">ARCH 451</a>	<b>Advanced Drawing</b>	3.0
<a href="#">ARCH 455</a>	<b>Computer Applications in Architecture I</b>	3.0
<a href="#">ARCH 456</a>	<b>Computer Applications in Architecture II</b>	3.0
<a href="#">ARCH 461</a>	<b>Technology Seminar I</b>	3.0
<a href="#">ARCH 462</a>	<b>Technology Seminar II</b>	3.0
<a href="#">ARCH 465</a>	<b>Energy and Architecture</b>	3.0
<a href="#">ARCH 499</a>	<b>Special Topics in Architecture</b>	3.0
<a href="#">CIVE 400</a>	<b>Structural Design I</b>	3.0
<a href="#">CIVE 401</a>	<b>Structural Design II</b>	3.0
<a href="#">CIVE 402</a>	<b>Structural Design III</b>	3.0
<a href="#">CIVE 464</a>	<b>Acoustics and Noise Control in Buildings I</b>	3.0
<a href="#">CMGT 462</a>	<b>Construction Management I</b>	3.0
<a href="#">CMGT 463</a>	<b>Value Engineering II</b>	3.0
<a href="#">CMGT 363</a>	<b>Estimating I</b>	3.0

\* History and theory electives taken beyond the 12 credits required can also be used to satisfy professional elective requirements.

#### *Writing-Intensive Course Requirements*

In order to graduate, all students beginning with the entering class of 2002/01 (fall, 2002) must pass three writing-intensive courses after their freshman year. Two writing-intensive courses must be in a student's major. The third can be in any discipline. Students are advised to take one writing-intensive class each year, beginning with the sophomore year, and to avoid "clustering" these courses near the end of their matriculation. Transfer students need to meet with an academic advisor to review the number of writing-intensive courses required to graduate.

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## Dance

The dance major at Drexel University has a unique curriculum design and focus. Rather than focusing on training performers, this program combines rigorous academic coursework with extensive stage and studio dance experiences to prepare students for two possible career paths within dance: dance /movement therapy and dance in education. Students participating in this major will earn a B. S. degree in dance with an optional minor in psychology.

Students focused on ***dance/movement therapy*** will prepare for jobs as dance/movement therapists. These are psychological counselors working in a variety of settings including hospitals, out patient clinics and residential treatment centers. Students pursuing this option will earn a B.S degree in dance at the Westphal College, through the Department of Performing Arts, for the first four years of study. They will then have the option to continue on to two years of study in the College of Nursing and Health Professions to earn an [M.A. in Creative Arts in Therapy](#) and become a licensed dance therapist.

The second career focus, ***dance in education***, prepares students for jobs as elementary school teachers (grades Kindergarten through 6) who may also serve as school dance specialists. Students choosing this option will earn a B.S. degree in dance through the Department of Performing Arts and may elect to continue for a fifth year of study to earn an [M.S. in the Science of Instruction](#) through the School of Education. Students who successfully complete the five year B.S./M.S. option in education will then be recommended to the State for a Pennsylvania Teaching Certificate in the area of Elementary Education for K-6 certification general education.

The student who enters the dance major at Drexel University is an academically achieving student who has a passion for dance, but does not see him or herself as necessarily pursuing a career exclusively in performance. He or she is looking for extensive experiences to improve as a dancer, choreographer and performer while being stimulated academically. This student wants to study dance—both physically and cognitively—in college while being offered the possibility of gainful employment after graduation.

For more information about this major, visit the Westphal College's [Dance](#) page.



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## Dance

*Bachelor of Science Degree: 185.0 credits*

### Required courses

General education requirements	83.0 Credits
<a href="#">ENGL 101</a> Expository Writing and Reading	3.0
<a href="#">ENGL 102</a> Persuasive Writing and Reading	3.0
<a href="#">ENGL 103</a> Analytical Writing and Reading	3.0
<a href="#">HIST 201</a> US History to 1815	3.0
<a href="#">MATH 181</a> Introduction to Analysis I	3.0
<a href="#">MATH 182</a> Introduction to Analysis II	3.0
<a href="#">PHYS 121</a> Physical Science for Design I	4.0
<a href="#">PHYS 122</a> Physical Science for Design II	4.0
<a href="#">PSY 101</a> General Psychology	3.0
<a href="#">PSY 120</a> Developmental Psychology	3.0
<a href="#">PSY 240</a> Abnormal Psychology	3.0
<a href="#">UNIV 101</a> The Drexel Experience	2.0
Two literature (ENGL) electives	6.0
Free electives	40.0

### Dance Major requirements 102.0 Credits

#### Foundation requirements 18.0 Credits

<a href="#">ARTH 103</a> History of Art III: Early Modern to Postmodernism	3.0
<a href="#">MUSC 231</a> Music History I	3.0
<a href="#">MUSC 331</a> World Musics	3.0
<a href="#">NFS 101</a> Introduction to Nutrition and Foods	3.0
<a href="#">SMT 280</a> Kinesiology	3.0
<a href="#">THTR 240</a> Theatre Production I	3.0

#### Theory requirements 36.0 Credits

<a href="#">DANC 201</a> Dance Appreciation	3.0
<a href="#">DANC 210</a> Introduction to Dance	3.0
<a href="#">DANC 225</a> Dance Repertory	3.0



<a href="#">DANC 230</a> Survey of Dance/Movement Therapy	3.0
<a href="#">DANC 240</a> Composition I	3.0
<a href="#">DANC 241</a> Composition II	3.0
<a href="#">DANC 260</a> Injury Prevention	3.0
<a href="#">DANC 310</a> Dance Aesthetics and Criticism	3.0
<a href="#">DANC 325</a> 20th-Century Dance History	3.0
<a href="#">DANC 330</a> Introduction to Laban	3.0
<a href="#">DANC 340</a> Dance Pedagogy	3.0
<a href="#">DANC 355</a> Rhythmic Study for Dance	3.0

**Performance requirements** **12.0 Credits**

Dance practicum ( <a href="#">DANC 131</a> or <a href="#">DANC 133</a> )	12.0
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**Technique requirements** **36.0 Credits**

Ballet Technique I/II ( <a href="#">DANC 140</a> or <a href="#">DANC 141</a> )	14.0
Modern Dance Technique I/II ( <a href="#">DANC 150</a> or <a href="#">DANC 151</a> )	14.0
<a href="#">DANC 180</a> Improvisation	2.0

In addition, students select three of the following technique courses:

<a href="#">DANC 110</a> Movement for Actors	3.0
<a href="#">DANC 160</a> Jazz I	2.0
<a href="#">DANC 161</a> Jazz II	2.0
<a href="#">DANC 170</a> Hip Hop	2.0

*Writing-Intensive Course Requirements*

In order to graduate, all students beginning with the entering class of 2002/01 (fall, 2002) must pass three writing-intensive courses after their freshman year. Two writing-intensive courses must be in a student's major. The third can be in any discipline. Students are advised to take one writing-intensive class each year, beginning with the sophomore year, and to avoid "clustering" these courses near the end of their matriculation. Transfer students need to meet with an academic advisor to review the number of writing-intensive courses required to graduate.

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#### BS Dance

#### 4 YR UG Co-op Concentration

Term 1		Credits
<a href="#">DANC 140</a>	Ballet I	2.0
<a href="#">DANC 150</a>	Modern Dance Technique I	3.0
<a href="#">ENGL 101</a>	Expository Writing and Reading	3.0
<a href="#">MATH 181</a>	Mathematical Analysis I	3.0
<a href="#">PSY 101</a>	General Psychology I	3.0
<a href="#">UNIV 101</a>	The Drexel Experience	1.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
<b>Term Credits</b>		<b>16.0</b>
Term 2		Credits
<a href="#">DANC 140</a>	Ballet I	2.0
<a href="#">DANC 355</a>	Rhythmic Study for Dance	3.0
<a href="#">ENGL 102</a>	Persuasive Writing and Reading	3.0
<a href="#">MATH 182</a>	Mathematical Analysis II	3.0
<a href="#">NFS 101</a>	Introduction to Nutrition & Food	3.0
<a href="#">UNIV 101</a>	The Drexel Experience	1.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
<b>Term Credits</b>		<b>16.0</b>
Term 3		Credits
<a href="#">ARTH 103</a>	History of Art- Early to Late Modern	3.0
<a href="#">DANC 140</a>	Ballet I	2.0
<a href="#">DANC 210</a>	Introduction to Dance	3.0
<a href="#">ENGL 103</a>	Analytical Writing and Reading	3.0
<a href="#">DANC 110</a>	Movement for Actors	3.0
or		
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
or		
<a href="#">DANC 160</a>	Jazz 1	2.0
or		
<a href="#">DANC 161</a>	Jazz 2	2.0
or		
<a href="#">DANC 170</a>	Hip Hop	2.0
	Free elective	3.0
<b>Term Credits</b>		<b>17.0</b>
Term 4		Credits
<a href="#">DANC 151</a>	Modern Dance Technique II	2.0
<a href="#">DANC 180</a>	Improvisation	2.0
<a href="#">DANC 325</a>	Twentieth Century Dance	3.0
<a href="#">DANC 330</a>	Introduction to Laban	3.0
<a href="#">PHYS 121</a>	Physical Science for Design I	4.0
<a href="#">PSY 120</a>	Developmental Psychology	3.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
<b>Term Credits</b>		<b>18.0</b>
Term 5		Credits

<a href="#">DANC 230</a>	Survey of Dance Movement Therapy	3.0
<a href="#">DANC 240</a>	Dance Composition I	3.0
<a href="#">HIST 201</a>	US History to 1815	3.0
<a href="#">PHYS 122</a>	Physical Science for Design II	4.0
<a href="#">DANC 110</a>	Movement for Actors	3.0
or		
<a href="#">DANC 160</a>	Jazz 1	2.0
or		
<a href="#">DANC 161</a>	Jazz 2	2.0
or		
<a href="#">DANC 170</a>	Hip Hop	2.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	Literature (ENGL) elective	3.0
	<b>Term Credits</b>	<b>20.0</b>

<b>Term 6</b>		<b>Credits</b>
<a href="#">DANC 141</a>	Ballet II	2.0
<a href="#">DANC 150</a>	Modern Dance Technique I	2.0
<a href="#">DANC 201</a>	Dance Appreciation	3.0
<a href="#">DANC 340</a>	Dance Pedagogy	3.0
<a href="#">PSY 240</a>	Abnormal Psychology	3.0
<a href="#">THTR 240</a>	Theatre Production I	3.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	<b>Term Credits</b>	<b>17.0</b>

<b>Term 7</b>		<b>Credits</b>
<a href="#">DANC 141</a>	Ballet II	2.0
<a href="#">DANC 260</a>	Injury Prevention for Dance	3.0
<a href="#">DANC 310</a>	Dance Aesthetics and Criticism	3.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	Free elective	3.0
	Literature (ENGL) elective	3.0
	<b>Term Credits</b>	<b>15.0</b>

<b>Term 8</b>		<b>Credits</b>
<a href="#">DANC 141</a>	Ballet II	2.0
<a href="#">DANC 151</a>	Modern Dance Technique II	2.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	Free electives	9.0
	<b>Term Credits</b>	<b>14.0</b>

<b>Term 9</b>		<b>Credits</b>
<a href="#">DANC 141</a>	Ballet II	2.0
<a href="#">DANC 151</a>	Modern Dance Technique II	2.0
<a href="#">DANC 225</a>	Dance Repertory	3.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	Free electives	6.0
	<b>Term Credits</b>	<b>14.0</b>

<b>Term 10</b>		<b>Credits</b>
<a href="#">DANC 151</a>	Modern Dance Technique II	2.0
<a href="#">DANC 241</a>	Composition II	3.0
<a href="#">MUSC 231</a>	Music History I	3.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
<a href="#">DANC 110</a>	Movement for Actors	3.0
or		

<a href="#">DANC 160</a>	Jazz 1	2.0
or		
<a href="#">DANC 161</a>	Jazz 2	2.0
or		
<a href="#">DANC 170</a>	Hip Hop	2.0
	Free elective	3.0
	<b>Term Credits</b>	<b>15.0</b>
<b>Term 11</b>		<b>Credits</b>
<a href="#">DANC 151</a>	Modern Dance Technique II	2.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	Free electives	12.0
	<b>Term Credits</b>	<b>15.0</b>
<b>Term 12</b>		<b>Credits</b>
<a href="#">MUSC 331</a>	World Musics	3.0
<a href="#">SMT 280</a>	Kinesiology	3.0
<a href="#">DANC 131</a>	Dance Practicum-Performance	1.0
or		
<a href="#">DANC 133</a>	Dance Practicum-Choreography	1.0
	Free electives	6.0
	<b>Term Credits</b>	<b>13.0</b>
	<b>Total Credits (minimum)</b>	<b>190.0</b>

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## Design and Merchandising

The Design and Merchandising program and the Antoinette Westphal College of Media Arts & Design prepares students for the challenges of the business and design world. Students learn to create, merchandise, market, promote and distribute fashion design and related products. The Design and Merchandising program, through study in the U.S. and options to study abroad, provides students with the skills to become leaders and to adapt to an ever changing world.

The Design and Merchandising major prepares students to make merchandising and marketing decisions based on a knowledge of visual/aesthetic and business considerations. Design and Merchandising students develop an appreciation for style, product quality, and design; learn to communicate verbally and visually about design; and gain the business skills and knowledge required to promote and defend an aesthetically grounded point of view in the marketplace.

Design and Merchandising majors typically focus study in the areas of fashion and fashion-related retail merchandising or product development. Elective credits may be used for a concentration in retail merchandising and management, product development and merchandise management, lifestyle product development and management, special events planning and promotion, computer imaging for design and merchandising, or marketing. Elective credits may also providing students with an option to minor in business administration, another discipline, or to pursue their specific educational goals.

For more information about this major, visit the College's [Design and Merchandising](#) page.



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## Design and Merchandising

*Bachelor of Science Degree: 180.0 credits*

### Degree Requirements

#### Required courses

General education requirements		Credits
<a href="#">ENGL 101</a>	Expository Writing and Reading	3.0
<a href="#">ENGL 102</a>	Persuasive Writing and Reading	3.0
<a href="#">ENGL 103</a>	Analytical Writing and Reading	3.0
<a href="#">MATH 119</a>	Mathematical Foundations for Design	4.0
<a href="#">PHYS 121</a>	Physical Science for Design I	4.0
<a href="#">PHYS 122</a>	Physical Science for Design II	4.0
<a href="#">UNIV 101</a>	The Drexel Experience	2.0
Arts and humanities electives		9.0
Social science electives		9.0
Free electives		29.0

#### Visual studies requirements

		Credits
<a href="#">ARTH 101</a>	History of Art I: Ancient to Medieval	3.0
<a href="#">ARTH 102</a>	History of Art II: Renaissance to Modern	3.0
<a href="#">ARTH 103</a>	History of Art III: Early Modern to Postmodernism	3.0
<a href="#">PHTO 110</a>	Photography	3.0
or		
<a href="#">PHTO 115</a>	Photographic Principles	
<a href="#">VSST 101</a>	Design I	4.0
<a href="#">VSST 102</a>	Design II	4.0
<a href="#">VSST 103</a>	Design III	4.0
<a href="#">VSST 110</a>	Introductory Drawing	3.0
<a href="#">VSST 111</a>	Figure Drawing I	3.0
<a href="#">VSST 201</a>	Multimedia: Performance	4.0
<a href="#">VSST 202</a>	Multimedia: Space	4.0
<a href="#">VSST 203</a>	Multimedia: Materials	4.0
<a href="#">VSST 211</a>	Textiles	3.0

Design and merchandising requirements

Credits

<a href="#">ACCT 115</a>	<b>Financial Accounting Foundations</b>	4.0
<a href="#">ARTH 300 WI</a>	<b>History of Modern Design</b>	3.0
<a href="#">DSMR 201</a>	<b>Analysis of Product</b>	3.0
<a href="#">DSMR 210</a>	<b>Presentation Techniques in Design and Merchandising</b>	3.0
<a href="#">DSMR 211</a>	<b>Computer Design for Design and Merchandising</b>	3.0
<a href="#">DSMR 231</a>	<b>Introduction to Retail Management</b>	3.0
<a href="#">DSMR 232</a>	<b>Retail Buying and Merchandising Management</b>	4.0
<a href="#">DSMR 310</a>	<b>Computer Integrated Merchandise Management</b>	3.0
<a href="#">DSMR 311</a>	<b>Visual Merchandising I</b>	4.0
<a href="#">DSMR 433</a>	<b>Fashion Product Knowledge and Development</b>	3.0
<a href="#">DSMR 477 WI</a>	<b>Design and Merchandising Seminar</b>	3.0
<a href="#">DSMR 496 WI</a>	<b>Senior Problem in Design and Merchandising</b>	3.0
<a href="#">ECON 201</a>	<b>Economics I</b>	4.0
<a href="#">ECON 202</a>	<b>Economics II</b>	4.0
<a href="#">FASH 201</a>	<b>Survey of the Fashion Industry</b>	3.0
<a href="#">MKTG 301 WI</a>	<b>Introduction to Marketing Management</b>	4.0
<a href="#">VSCM 100</a>	<b>Computer Imaging I</b>	3.0
	<b>Art history electives</b>	6.0

#### *Writing-Intensive Course Requirements*

In order to graduate, all students beginning with the entering class of 2002/01 (fall, 2002) must pass three writing-intensive courses after their freshman year. Two writing-intensive courses must be in a student's major. The third can be in any discipline. Students are advised to take one writing-intensive class each year, beginning with the sophomore year, and to avoid "clustering" these courses near the end of their matriculation. Transfer students need to meet with an academic advisor to review the number of writing-intensive courses required to graduate.

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### Recommended Plan Of Study

BS Design and Merchandising, Spring/Summer Co-Op  
4 YR UG Co-op Concentration

Term 1		Credits
<a href="#">ENGL 101</a>	Expository Writing and Reading	3.0
<a href="#">FASH 201</a>	Survey of the Fashion Industry	3.0
<a href="#">PHYS 121</a>	Physical Science for Design I	4.0
<a href="#">UNIV 101</a>	The Drexel Experience	1.0
<a href="#">VSST 101</a>	Design I	4.0
<b>Term Credits</b>		<b>15.0</b>
Term 2		Credits
<a href="#">ENGL 102</a>	Persuasive Writing and Reading	3.0
<a href="#">PHYS 122</a>	Physical Science for Design II	4.0
<a href="#">UNIV 101</a>	The Drexel Experience	1.0
<a href="#">VSST 102</a>	Design II	4.0
<a href="#">VSST 110</a>	Introductory Drawing	3.0
<b>Term Credits</b>		<b>15.0</b>
Term 3		Credits
<a href="#">ENGL 103</a>	Analytical Writing and Reading	3.0
<a href="#">MATH 119</a>	Mathematical Foundations for Design	4.0
<a href="#">VSCM 100</a>	Computer Imaging I	3.0
<a href="#">VSST 103</a>	Design III	4.0
<a href="#">VSST 111</a>	Figure Drawing I	3.0
<b>Term Credits</b>		<b>17.0</b>
Term 4		Credits
<a href="#">ACCT 115</a>	Financial Accounting Foundations	4.0
<a href="#">ARTH 101</a>	History of Art I: Ancient to Medieval	3.0
<a href="#">DSMR 210</a>	Presentation Techniques Design and Merchandising	3.0
<a href="#">ECON 201</a>	Economics I	4.0
<b>Term Credits</b>		<b>14.0</b>
Term 5		Credits
<a href="#">ARTH 102</a>	History of Art II: High Renaissance to Modern	3.0
<a href="#">DSMR 211</a>	Computer Design for Design and Merchandising	3.0
<a href="#">DSMR 231</a>	Introduction to Retail Management	3.0
<a href="#">ECON 202</a>	Economics II	4.0
<b>Term Credits</b>		<b>13.0</b>
Term 6		Credits
<a href="#">DSMR 201</a>	Analysis of Product	3.0
<a href="#">DSMR 232</a>	Retail Buying and Merchandising	4.0
<a href="#">VSST 201</a>	Multimedia: Performance	4.0
<a href="#">VSST 211</a>	Textiles	3.0
<b>Term Credits</b>		<b>14.0</b>
Term 7		Credits
<a href="#">ARTH 300</a>	History of Modern Design	3.0
<a href="#">PHTO 110</a>	Photography	3.0
<a href="#">VSST 203</a>	Multimedia: Materials	4.0
<a href="#">PHTO 110</a>	Photography	3.0
	Arts and Humanities elective	3.0
	Free elective	3.0
<b>Term Credits</b>		<b>19.0</b>
Term 8		Credits



<a href="#">ARTH 103</a>	History of Art III: Modern to Postmodernism	3.0
<a href="#">DSMR 433</a>	Fashion Product Knowledge and Development	3.0
<a href="#">MKTG 301</a>	Introduction to Marketing Management	4.0
	Free elective	3.0
	Social science elective	3.0
<b>Term Credits</b>		<b>16.0</b>
<b>Term 9</b>		<b>Credits</b>
<a href="#">DSMR 310</a>	Computer Integrated Merchandising Management	3.0
<a href="#">DSMR 311</a>	Visual Merchandising I	4.0
<a href="#">DSMR 477</a>	Design & Merchandising Seminar	3.0
	Art History (ARTH) elective	3.0
	Free elective	3.0
<b>Term Credits</b>		<b>16.0</b>
<b>Term 10</b>		<b>Credits</b>
<a href="#">DSMR 496</a>	Senior Problem in Design and Merchandising	3.0
	Art History (ARTH) elective	3.0
	Arts and Humanities elective	3.0
	Free elective	3.0
	Social science elective	3.0
<b>Term Credits</b>		<b>15.0</b>
<b>Term 11</b>		<b>Credits</b>
<a href="#">DSMR 321</a>	Fashion Show Production I	2.0
<a href="#">VSST 202</a>	Multimedia: Space	4.0
	Free electives	6.0
	Social science elective	3.0
<b>Term Credits</b>		<b>15.0</b>
<b>Term 12</b>		<b>Credits</b>
<a href="#">DSMR 322</a>	Fashion Show Production II	2.0
	Free electives	9.0
	Arts and Humanities elective	3.0
<b>Term Credits</b>		<b>14.0</b>
<b>Total Credits (minimum)</b>		<b>183.0</b>

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## B.S. Design and Merchandising/MBA Dual Degree

Only available to Design and Merchandising majors (4-year with co-op), this dual degree program combines study in the areas of fashion retail merchandising and product development with the MBA degree. The program is designed to allow students to complete both the bachelor's degree and the Master of Business Administration degree in five years.

Incoming freshmen selected for this program will generally have a minimum of 1350 on the SAT, a GPA of 3.5 or better, and rank in the top 10% of their high school graduating class. A strong candidate for this program will have taken significant AP coursework while in high school.

### Degree requirements

[B.S. in Design and Merchandising](#)

[MBA](#)

B.S./MBA students may be waived from three MBA Enterprise Management courses, assuming a grade of B or better is earned in specified undergraduate courses. Students can review the [Waiver Policies for the Statement of Curriculum Standing](#) on the LeBow College's website for additional information. Students who complete MIS 300 in their undergraduate program will, in addition, be waived from a fourth MBA course (MIS 611).

The above conditions hold only for fully accepted B.S./MBA students as identified by Enrollment Management.

### Additional requirements for the dual degree program

- A cumulative GPA of at least 3.2 is required throughout the program.
- Students must take the GMAT examination and achieve a minimum score of 570 prior to the end of the tenth term in order to continue in the program. It is recommended that students take the GMAT examination late in the student's third year.
- Students must submit an acceptable plan of study at least three terms before anticipated start of graduate part of the program.



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## Digital Media

The digital media program is broad and robust, a course of study covering traditional design techniques and cutting-edge new technologies. Students take a range of courses including timeline design, 3D animation, gaming, multimedia authoring, and advanced interactivity for the Internet.

Students also take courses in the humanities, social sciences, mathematics, computer sciences, information science and technology, and natural sciences. Graduates are prepared for innovative careers in a variety of environments, including boutique media companies, corporate production houses, visual effects studios and gaming companies.

For more information about this major, visit the College's [Digital Media](#) page.





























































































































































































